



# Lexington-Fayette Urban County Government

200 E. Main St  
Lexington, KY 40507

## Legislation Text

File #: 0011-15, Version: 1

A Resolution accepting the bid of Classic Clean Pro, LLC, establishing a price contract for Custodial Services - Coleman House, for the Div. of Facilities and Fleet Management. (6 Bids, Non-Low) [Baradaran]

### Lexington Fayette Urban County Government Bid Recommendation

#### Division of Central Purchasing

<b>Bid Title:</b> Custodial Services - Coleman House				
<b>Bid Number:</b> 68-2014		<b>Buyer:</b> K Thomas		
<b>Advertising Date:</b> 03/31/2014		<b>Opening Date:</b> 04/14/2014		
<b>Number of Bid Submitted:</b> 6		<b>Recommended Bid Amount:</b> Price Contract		
<b>Fixed Bid</b>	<b>XX</b>	<b>Price Contract</b>	<b>Unit Price Bid</b>	<b>Contract Included</b>
<b>Division Requesting/Recommending:</b>				

	<b>Vendor</b>	<b>Address</b>	<b>Amount</b>
Lowest	Reliable Source Cleaners	Lexington, KY	Price Contract
Second	Classic Clean Pro LLC	Lexington, KY	Price Contract
Third	INTEC Building Services Inc	Louisville, KY	Price Contract

#### Recommended Vendors

<b>Award to:</b> Classic Clean Pro LLC
<b>Award Amount:</b> \$ Price Contract

#### Reason for Recommendation

Bidder submitted lowest bid responsive to specifications.

Multiple Awards to low bidders for item(s) or group(s).

XX One or Non-low bid. See attachment(s) for explanation.

Walk-on

2 Readings

Other:

BE IT RESOLVED BY THE COUNCIL OF THE LEXINGTON-FAYETTE URBAN COUNTY GOVERNMENT:

Section 1 - That the bid of Classic Clean Pro, LLC, establishing a price contract for Custodial Services - Coleman House, for the Division of Facilities and Fleet Management, be and hereby is accepted and approved as to the specifications and amounts set forth in the terms of the bid, which is attached hereto and incorporated herein by reference.

Section 2 - That this Resolution shall become effective on the date of its passage.

PASSED URBAN COUNTY COUNCIL:

\_\_\_\_\_  
MAYOR

ATTEST:

\_\_\_\_\_  
CLERK OF URBAN COUNTY COUNCIL