

Lexington-Fayette Urban County Government

Changes in Authorized Positions

Date: 8/1/12

AMEND SECTION 21-5 OF THE CODE OF ORDINANCES

Changes From:

Changes To:

Div. Line #	No. Pos.	Class Code	Pay Grade	Position Title	Prog. #	Employee Name	Hourly or Bi-weekly Salary	Div. Line #	No. Pos.	Class Code	Pay Grade	Position Title	Prog. #	Employee Name	Hourly or Bi-weekly Salary
Division of Community Corrections (540)								Division of Community Corrections (540)							
540.080	2	632	111N	Skilled Trades Worker	----	----	----	540.080	3	632	111N	Skilled Trades Worker	----	----	----

Lexington-Fayette Urban County Government

Changes in Authorized Positions

Date: 8/1/12

AMEND SECTION 22-5 OF THE CODE OF ORDINANCES

Changes From:

Changes To:

Div. Line #	No. Pos.	Class Code	Pay Grade	Position Title	Prog. #	Employee Name	Hourly or Bi-weekly Salary	Div. Line #	No. Pos.	Class Code	Pay Grade	Position Title	Prog. #	Employee Name	Hourly or Bi-weekly Salary
Division of Community Corrections (540)								Division of Community Corrections (540)							
540.053	3	634	000N	Skilled Trades Worker P/T	----	----	----	540.053	1	634	000N	Skilled Trades Worker P/T	----	----	----

FY2013

Position Title	Prior Bi-Weekly	New Bi-Weekly	Diff.	Prior Annually	New Annually	Diff.	Bi-Weekly Benefits	w/benefits
Skilled Trades Worker (111N)***	\$ -	\$ 1,264.24	\$ 1,264.24	\$ -	\$ 32,870.24	\$ 32,870.24	\$ 597.31	\$ 1,861.55
Skilled Trades Worker P/T	\$ 829.18	\$ -	\$ (829.18)	\$ 21,558.68	\$ -	\$ (21,558.68)	\$ (64.79)	\$ (893.97)
Skilled Trades Worker P/T	\$ 829.18	\$ -	\$ (829.18)	\$ 21,558.68	\$ -	\$ (21,558.68)	\$ (64.79)	\$ (893.97)

*Actual Budget

***assumes 22% into the grade

Sum	\$	73.61
Pay Periods		20
Total	\$	1,472.16

Benefit Costs:	FY 2013	Skilled Tr Wor	STW P/T	STW P/T	
CERS & FICA	27.20%	\$ 343.87	\$ (63.43)	\$ (63.43)	7.65% FICA
Unemployment	0.164%	\$ 2.07	\$ (1.36)	\$ (1.36)	0.164% Unemployment
CERS - Other Fringe (26 pay periods)	\$6,536	\$ 251.37			
Total		\$ 597.31	\$ (64.79)	\$ (64.79)	

Charge 1101-505401-5411-71299